TEE BALL RULES

General:

- 1. The coaches and parent volunteers shall make a concerted effort to ensure the safety and enjoyment of all players at the field, regardless of their team.
- 2. There are no outs and the score of the game is not recorded.
- 3. Each child in T Ball must have a parent or guardian at or near the field at all times.

Game setup:

- 4. Teams are to arrive at the scheduled time, followed by a 5-10 minute warm up. If all the players are present, coaches can start the game earlier.
- 5. A parent volunteer will set up the bases, make sure the field is lined between the bases and make a small line 2 metres from home plate.
- 6. On both the gravel and the grass diamonds, players on the 'away' team will use the 1st base line as their dugout. Players on the 'home' team will use the 3rd base line. Each game there should be a designated parent to manage the bench and ensure that kids are safe. Players should be in their batting order behind the chain link fence and, on the grass field, well clear of the foul lines. This bench parent should also lead the players in positive cheers for both teams.
- 7. Coaches are allowed on the field and it is suggested to station one volunteer at each base to show the kids where to run next.

Equipment:

- 8. Each player must wear a protective helmet while at bat and running the bases.
- 9. Each player must provide their own glove.
- Athletic supporters (jock/jill) are encouraged at this age but not mandatory.

Batting:

- 11. Coaches for both teams will determine a batting order for that game, which is to be followed to ensure each player is given equal at bats. Batters must bat in order throughout the game.
- 12. Only the player at bat is permitted to hold a bat.
- 13. The 'away' team will bat first. The batter is called to home plate by the coach and positioned to take a swing. When the coach determines the environment is safe and everyone is ready, they instruct the player to swing and attempt to hit the ball.
- 14. If the batter hits the ball but the ball travels into foul territory (outside the 1st & 3rd base lines), it is not in play. The ball is returned to the batting coach who prepares the batter for another swing.
- 15. If the batter hits the ball but it does not travel past the 2 metre line, it is not in play. The ball is returned to the batting coach who prepares the batter for another swing.
- 16. The batter shall take as many swings as necessary to put the ball in play. After 3 attempts, the batting coach is encouraged to assist the batter in making contact.
- 17. When the ball is hit in the field of play, the batter runs to first base.
- 18. If the ball is hit beyond the infield, the players may continue to run the bases until the ball is returned to the infield.
- 19. The coach of the batting team will announce 'last batter' at the end of the order in each inning. The last batter will run all of the bases on their hit.

Fielding:

- 20. The 'home' team will take the field first. The players will stand in the standard baseball positions (pitcher, 1st base, 2nd base, shortstop, 3rd base, left field, centre field, right field). There is no catcher position in T-Ball. If there are not enough players to populate 8 positions, prioritize the infield positions.
- 21. Players should not play the same position twice in one game and coaches are encouraged to rotate kids between positions within an inning if large numbers are present.
- 22. When the ball gets hit into play, the defensive team will attempt to

throw to 1st base or tag any runner below the shoulders with the ball. There are no outs and all baserunners will eventually cross home plate each inning.

The game:

- 23. Each game is to include an equal number of offensive/defensive innings for each team.
- 24. At the end of the game, a relay race will occur with each team lining up on a base and having 1 player at a time run around the bases and touching each one. When that player returns to their team's base, they can tag the next player or hand a baseball, and then that player runs. Where there is a difference in numbers, some players can run twice.

Rainouts:

- 25. When it is raining, the coach and manager for the scheduled teams should discuss calling a rain-out and should let their entire team know at least 30 minutes before game time.
- 26. Managers should inform the Tball coordinator of a rainout. The coordinator will discuss the possibility of a make-up game with both managers.

*For Tball Sr in the month of June:

- For the last month of baseball, players will attempt to hit a pitched ball. Only the coaches will pitch to the players.
- 28. Coaches will pitch underhand a maximum of 3 pitches (except on 3rd strike fouls).
- 29. If a player hits the ball, the play will proceed as before.
- 30. If a player does not get a hit on a pitched ball, they then hit off a tee as before.